Unity 3D(C#) developer

Omega Technology is an IT company located in Kallithea, Athens, Greece. The company is involved in the development of educational software applications using unity3D(C#) platform. The company is seeking to hire developers for supporting existing applications and the development of new products.

Job description

As a member of the core engine software team, you will be responsible for developing 3D apps using Unity3D. You will take ownership for existing products made with Unity3D and you will work with product management to their enhancement.

Requirements

• Can-do attitude and take initiative

• Strong skills in Unity3D and C#

• Existing portfolio

• Highly proficient in spoken and written English

• Ability to write concise and helpful documentation

• Ability to travel (European Projects' Meetings)

• Education BS, MS or PhD in Computer Science or related programming discipline.

Contact

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